Dipl. Eng. Anatolij Vasilcenko
Software Engineer

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C U R R I C U L U M   V I T A E

P E R S O N A L   D A T A

Anatolij Vasilcenko
Born June 28 1952 in Zaporizhzhya, Ukraine
married, 2 children

C O M P E T E N C E   P R O F I L E

- More than 25 years of experience in software design, development, refactoring and maintenance
- Operating systems: **Windows**, Unix/**Linux**, IBM 360/730
- **Programming languages and libraries/technologies**:
  C++   (expert)
  STL   (expert)
  boost   (good)
  C   (good)
  C#   (expert)
  LINQ   (good)
  WPF   (very good)
  WCF   (good)
  Java   (very good)
  HTML   (good)
  XML/XSD   (very good)
  Assembler IBM360/370 (expert)
  Assembler i380 (good)
  Knowledge and experience in OOA, OOD, UML, Design Patterns and so on, of course (etc.)
  Development environments:
  MS Visual Studio 6, 2008, 2010, Microsoft Expression Blend, eclipse
  Creation of a number of test and development tools
  Creative, innovative, self-motivated, goal and result oriented thinking and activity

W O R K   E X P E R I E N C E

07/2011-05/2015	**Scientific Games Germany, D-78467 Konstanz**
(Company take-over)	*Subsidiary company of a US SGI-Corporation, 21 employees,*
	Reason for leaving: operational

Senior Senior Software developer

- Development of software for mobile device selling lottery tickets
- Developing a new software for self-service terminals selling lottery tickets
- Development, implementation and refactoring of different components for a client/server based software for monetary transactions processing. If required, on-site task at the customer's site

05/2002 - 06/2011	**Wincor Nixdorf International GmbH, D-78467 Konstanz**
	Subsidiary company of the corporation with central office in Paderborn, NRW Germany, about 50 employees, transfer on undertaking to Scientific Games Germany

Software engineer in Lottery Solutions department

- Development, implementation and refactoring of different components for a client/server based software for monetary transactions processing. If required, on-site task at the customer's site
- Creation of a framework of handheld-device software for lottery tickets selling
- Creation of demo applications for self-service terminal selling lottery tickets
- Creation of software for a mobile device selling lottery tickets

07/2000 - 04/2002 **PIIT GmbH, D-78476 Allensbach**
Consulting IT-company,
about 10 employees

Software engineer

- Development of a number of parts of client/server based software
- Participation in a project aimed at development of image-processing software (implementing of Minkovski-sum, test components)

AKADEMIC QUALIFICATIONS

1969-1978   Kyiv, Ukraine; National Technical University of Ukraine "Kyiv Polytechnic Institute". Majoring in steel industry and power stations automation (with two-years break because of military service)

Degree: Diploma on MSc degree in heat and power engineering, automation processes control

1969   Polytechnic school, Zaporizhzhya, Ukraine

Degree: General Certificate for Secondary Education

LANGUAGES

German   full working proficiency
English   full working proficiency
Italian   limited working proficiency
Ukrainian   native proficiency

LAST PROJECTS

Lottery terminal software
          Development of number of parts, support (Windows, MS VS6, C++, MFC, STL, TCP, UDP)
Lottery self-service terminal software
          Design, development of a sketch-flow (Expression Blend), implementing of GUI (WPF), business logic (C#, C++), support (Windows, MS VS 2010, LINQ, TCP)
Lottery mobile terminal software
          Design, implementation and support (Windows CE, MS VS 2008, C#, TCP)
Lottery terminal software
          Development of different parts and test tools, support (Linux, Eclipse, vi, C++, STL, boost, TCP, HTML5, Java, JavaFX)

Date

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